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Star Wars® The Clone Wars™: Republic Heroes™ **Comes to the Rescue This September**

*Jedi and Clone Trooper Action Along With All-New Gameplay
Bring the Adventure of the Hit TV Series Home*

SAN FRANCISCO, Calif. – May 11, 2009 – Fans of the popular *Star Wars: The Clone Wars™* TV series can continue the battle for galactic peace this September in an all-new videogame from LucasArts and Krome Studios. Based on the Cartoon Network series and collaborating directly with Lucasfilm Animation, ***Star Wars The Clone Wars: Republic Heroes*** allows players to take up arms on behalf of the noble Galactic Republic, while pursuing the mysterious bounty hunter Cad Bane and combating the all-new Skakoan super villain Kul Teska.

Star Wars The Clone Wars: Republic Heroes allows players to fight as both Jedi Knights and Clone Troopers through over 30 unique missions, all created incorporating the same ground-breaking, stunning visual style from the TV series. Featuring a brand-new storyline, players will get the chance to take part in the key events that lead directly into the highly anticipated second season of *Star Wars: The Clone Wars*. Jedi characters can slice and dice their way through countless enemies, commandeer droids and show off their combat prowess on foot and in a variety of vehicles. Clone Troopers fire things up with a heavy weapons armament that includes rocket launchers, thermal detonators and even jet packs in levels built specifically to take run-and-gun gameplay to exciting levels.

In addition, the Lucasfilm Animation Singapore games team - in conjunction with *The Clone Wars* experts at Lucasfilm Animation - is developing an experience on the Nintendo DS™ that takes full advantage of the platform's touch-screen technology. That version will include an expanded storyline that offers players the chance to take part in

key events and battles from season one while also featuring intuitive touch-screen controls for movement, attacks and puzzle solving.

“*The Clone Wars* franchise has struck a chord with viewers and gamers around the world with its action-packed storyline and memorable heroes,” said Darrell Rodriguez, president of LucasArts. “With its Jedi and Clone Trooper gameplay and all-new storyline, *Star Wars The Clone Wars: Republic Heroes* takes the franchise into a truly exciting and interactive direction.”

Star Wars The Clone Wars: Republic Heroes will release this September for the Microsoft Xbox 360® video game and entertainment system, PLAYSTATION®3 computer entertainment system, Wii™, PlayStation®2 computer entertainment system, PSP® (PlayStation®Portable) system, Nintendo DS™ and PC.

More information about the game can be found at the official website, <http://www.clonewarsgame.com>.

About LucasArts

LucasArts, a Lucasfilm Ltd. company, is a leading developer and publisher of interactive entertainment software worldwide for video game console systems, computers and the Internet. Based in San Francisco, Calif., as well as on the Internet at www.lucasarts.com, LucasArts was created in 1982 by George Lucas to provide an interactive element to his vision of a state-of-the-art, multifaceted entertainment company.

About Krome Studios

Krome Studios® is Australia’s largest video game developer and a leading independent development studio in the worldwide game development community. Krome’s vision is to cultivate technological and artistic achievement, creating proprietary technologies that facilitate superior game development for both original and licensed properties. The company has proven expertise in developing games for the current gen platforms and is already engaged in working on next gen as well as all handheld platforms.

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